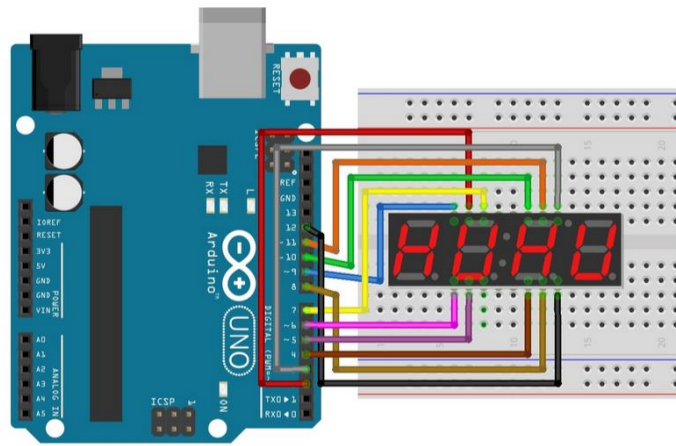


/*



Εμφάνιση αριθμών από το 0 - 9 ανά sec

A

G | | B
F
E

D

//One Digit 7-Segment LED Display

```
int a=7;
int b=6;
int c=5;
int d=11;
int e=10;
int f=8;
int g=9;
int dp=4;
//display number 1
void display1(void)
{
    digitalWrite(a,LOW);
    digitalWrite(b,HIGH);
    digitalWrite(c,HIGH);
    digitalWrite(d,LOW);
    digitalWrite(e,LOW);
    digitalWrite(f,LOW);
    digitalWrite(g,LOW);
    digitalWrite(dp,LOW);
}
//display number2
void display2(void)
{
    digitalWrite(a,HIGH);
    digitalWrite(b,HIGH);
```

```
    digitalWrite(c, LOW);
    digitalWrite(d, HIGH);
    digitalWrite(e, HIGH);
    digitalWrite(f, HIGH);
    digitalWrite(g, LOW);
    digitalWrite(dp, LOW);
}
```

```
// display number3
```

```
void display3(void)
```

```
{
    digitalWrite(a, HIGH);
    digitalWrite(b, HIGH);
    digitalWrite(c, HIGH);
    digitalWrite(d, HIGH);
    digitalWrite(e, LOW);
    digitalWrite(f, HIGH);
    digitalWrite(g, LOW);
    digitalWrite(dp, LOW);
}
```

```
// display number4
```

```
void display4(void)
```

```
{
    digitalWrite(a, LOW);
    digitalWrite(b, HIGH);
    digitalWrite(c, HIGH);
    digitalWrite(d, LOW);
    digitalWrite(e, LOW);
    digitalWrite(f, HIGH);
    digitalWrite(g, HIGH);
    digitalWrite(dp, LOW);
}
```

```
// display number5
```

```
void display5(void)
```

```
{
    digitalWrite(a, HIGH);
    digitalWrite(b, LOW);
    digitalWrite(c, HIGH);
    digitalWrite(d, HIGH);
    digitalWrite(e, LOW);
    digitalWrite(f, HIGH);
    digitalWrite(g, HIGH);
    digitalWrite(dp, LOW);
}
```

```
// display number6
```

```
void
```

```
display6(void)
```

```
{
    digitalWrite(a, HIGH);
    digitalWrite(b, LOW);
    digitalWrite(c, HIGH);
    digitalWrite(d, HIGH);
}
```

```

    digitalWrite(e,HIGH);
    digitalWrite(f,HIGH);
    digitalWrite(g,HIGH);
    digitalWrite(dp,LOW);
}
// display number7
void display7(void)

{
    digitalWrite(a,HIGH);
    digitalWrite(b,HIGH);
    digitalWrite(c,HIGH);
    digitalWrite(d,LOW);
    digitalWrite(e,LOW);
    digitalWrite(f,LOW);
    digitalWrite(g,LOW);
    digitalWrite(dp,LOW);
}

// display number8
void display8(void)
{
    digitalWrite(a,HIGH);
    digitalWrite(b,HIGH);
    digitalWrite(c,HIGH);
    digitalWrite(d,HIGH);
    digitalWrite(e,HIGH);
    digitalWrite(f,HIGH);
    digitalWrite(g,HIGH);
    digitalWrite(dp,LOW);
}

void display9(void)

{
    digitalWrite(a,HIGH);
    digitalWrite(b,HIGH);
    digitalWrite(c,HIGH);
    digitalWrite(d,HIGH);
    digitalWrite(e,LOW);
    digitalWrite(f,HIGH);
    digitalWrite(g,HIGH);
    digitalWrite(dp,LOW);
}
void display0(void)
{
    digitalWrite(a,HIGH);
    digitalWrite(b,HIGH);
    digitalWrite(c,HIGH);
    digitalWrite(d,HIGH);
    digitalWrite(e,HIGH);
    digitalWrite(f,LOW);
    digitalWrite(g,HIGH);
    digitalWrite(dp,LOW);
}

```

```

}

void clearDisplay(void)
{
    digitalWrite(a, LOW);
    digitalWrite(b, LOW);
    digitalWrite(c, LOW);
    digitalWrite(d, LOW);
    digitalWrite(e, LOW);
    digitalWrite(f, LOW);
    digitalWrite(g, LOW);
    digitalWrite(dp, LOW);
}

void setup()
{
    int i;
    for(i=4; i<=11; i++)

        pinMode(i, OUTPUT);
        clearDisplay();
}

void loop()
{
    while(1)

    {
        clearDisplay();
        display0();
        delay(1000);
        clearDisplay();

        display1();
        delay(1000);
        clearDisplay();

        display2();
        delay(1000);
        clearDisplay();

        display3();
        delay(1000);
        clearDisplay();

        display4();
        delay(1000);
        clearDisplay();

        display5();
        delay(1000);
        clearDisplay();

        display6();
        delay(1000);
        clearDisplay();
    }
}

```

```
display7();  
delay(1000);  
clearDisplay();
```

```
display8();  
delay(1000);  
clearDisplay();
```

```
display9();  
delay(1000);  
clearDisplay();
```

```
}
```

```
}
```